

MADHAV INSTITUTE OF TECHNOLOGY & SCIENCE GWALIOR

(A Govt. Aided UGC Autonomous Institute Affiliated to RGPV, Bhopal)

NAAC Accredited with A++ Grade



Project Report

On

CHORDCRAFT: Crafting Harmonic Predictions from Audio

Submitted By:

Akshada Telang (0901AM211008)

Rahul Lalwani (0901AM211044)

Faculty Mentor:

Dr. Anshika Srivastava

Assistant Professor

**CENTRE FOR ARTIFICIAL INTELLIGENCE
MADHAV INSTITUTE OF TECHNOLOGY & SCIENCE
GWALIOR - 474005 (MP) est. 1957**

JULY-DEC. 2023

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CERTIFICATE

This is certified that Akshada Telang (0901AM211008), Rahul Lalwani (0901AM211044) has submitted the project report titled **ChordCraft: Crafting Harmonic Predictions from Audio** under the mentorship of **Dr. Anshika Srivastava**, in partial fulfilment of the requirement for the award of degree of Bachelor of Technology in **Artificial Intelligence and Machine Learning** from Madhav Institute of Technology and Science, Gwalior.


Dr. Anshika Srivastava

Faculty Mentor

Assistant professor

Centre for Artificial Intelligence


Dr. R. R. Singh

Coordinator

Centre for Artificial Intelligence

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DECLARATION

I hereby declare that the work being presented in this project report, for the partial fulfilment of requirement for the award of the degree of Bachelor of Technology in **Artificial Intelligence and Machine Learning** at Madhav Institute of Technology & Science, Gwalior is an authenticated and original record of my work under the mentorship of **Dr. Anshika Srivastava**, Assistant professor, Centre of Artificial Intelligence

I declare that I have not submitted the matter embodied in this report for the award of any degree or diploma anywhere else.



Akshada Telang

0901AM211008

3rd Year,

Centre for Artificial Intelligence



Ranul Lalwani

0901AM211044

3rd Year,

Centre for Artificial Intelligence

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Akshada Telang

0901AM211008

3rd Year,

Centre for Artificial Intelligence

Rahul Lalwani

0901AM211044

3rd Year,

Centre for Artificial Intelligence

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Akshada Telang

0901AM211008

3rd Year,

Centre for Artificial Intelligence

Rahul Lalwani

0901AM211044

3rd Year,

Centre for Artificial Intelligence

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ABSTRACT

The "Chord Craft" project stems from a shared passion for music, seeking to identify chords played by two distinct instruments, the Ukulele and the musical keyboard. Employing a machine learning model based on Convolutional Neural Networks (CNNs) and deep learning principles, our objective is to comprehend key notes and sound patterns, categorizing them into distinct chord classes.

To achieve this, we initiated our project by assembling a custom dataset of 100 audio files for each commonly used chord, encompassing both the Ukulele and the musical keyboard. Our dataset incorporated real-world elements such as background noise, singer audio, and other ambient sounds to enhance its authenticity. Recorded on a OnePlus 10R smartphone's microphone in WAV format, each audio clip is approximately 2 seconds long.

The subsequent stage involved loading and preprocessing the dataset. Leveraging Python modules, including os, librosa, and numpy, we converted audio clips into a numerical format suitable for training. Spectrograms were employed for visual representation, facilitating the use of CNNs. TensorFlow datasets were then created to streamline the processing of data batches.

For the model architecture, we adopted a modified VGG 16 structure, incorporating Conv2D, MaxPool2D, and Dense layers. The model was compiled using the Adam optimizer and Sparse Categorical Crossentropy loss function.

Training involved a split of 80% for training and 20% for testing over 10 epochs, with an early stopping callback based on validation accuracy. The model exhibited an impressive 98% accuracy on the testing data. The prediction pipeline demonstrated accuracy rates exceeding 90% on individual chords during testing. Finally, the model was applied to a recorded song with known chord values, achieving a remarkable 95% accuracy.

"Chord Craft" presents a novel approach to chord identification, fusing machine learning and deep learning techniques to harmoniously decipher musical compositions.

सार

"कॉर्ड क्राफ्ट" परियोजना संगीत के प्रति साझा जुनून से उपजी है, जिसमें दो अलग-अलग वाद्ययंत्रों, उक्तलेले और म्यूजिकल कीबोर्ड द्वारा बजाए जाने वाले कॉर्ड की पहचान करने की कोशिश की गई है। कन्वेन्शनल न्यूरल नेटवर्क्स (सीएनएन) और गहन शिक्षण सिद्धांतों पर आधारित एक मशीन लर्निंग मॉडल को नियोजित करते हुए, हमारा उद्देश्य मुख्य नोट्स और ध्वनि पैटर्न को समझना है, उन्हें अलग-अलग कॉर्ड वर्गों में वर्गीकृत करना है।

इसे प्राप्त करने के लिए, हमने आमतौर पर उपयोग किए जाने वाले प्रत्येक कॉर्ड के लिए 100 ऑडियो फ़ाइलों का एक कस्टम डेटासेट इकट्ठा करके अपना प्रोजेक्ट शुरू किया, जिसमें यूकेलेले और म्यूजिकल कीबोर्ड दोनों शामिल थे। हमारे डेटासेट में इसकी प्रामाणिकता को बढ़ाने के लिए पृष्ठभूमि शोर, गायक ऑडियो और अन्य परिवेशीय ध्वनियों जैसे वास्तविक दुनिया के तत्वों को शामिल किया गया है। वनप्लस 10आर स्मार्टफोन के माइक्रोफोन पर WAV फॉर्मेट में रिकॉर्ड किया गया, प्रत्येक ऑडियो क्लिप लगभग 2 सेकंड लंबा है।

इसके बाद के चरण में डेटासेट को लोड करना और प्रीप्रोसेस करना शामिल था। ओएस, लिब्रोसा और नम्पी सहित पायथन मॉड्यूल का लाभ उठाते हुए, हमने ऑडियो क्लिप को प्रशिक्षण के लिए उपयुक्त संख्यात्मक प्रारूप में परिवर्तित किया। सीएनएन के उपयोग को सुविधाजनक बनाने के लिए दृश्य प्रतिनिधित्व के लिए स्पेक्ट्रोग्राम का उपयोग किया गया था। तब डेटा बैचों के प्रसंस्करण को सुव्यवस्थित करने के लिए TensorFlow डेटासेट बनाए गए थे।

मॉडल आर्किटेक्चर के लिए, हमने एक संशोधित VGG 16 संरचना को अपनाया, जिसमें Conv2D, MaxPool2D और Dense परतें शामिल हैं। मॉडल को एडम ऑप्टिमाइज़ेर और स्पार्स कैटेगोरिकल क्रॉसेंट्रॉपी लॉस फ़ंक्शन का उपयोग करके संकलित किया गया था।

प्रशिक्षण में प्रशिक्षण के लिए 80% और 10 युगों में परीक्षण के लिए 20% का विभाजन शामिल था, जिसमें सत्यापन स्टीकता के आधार पर शीघ्र रोक कॉलबैक शामिल था। मॉडल ने परीक्षण डेटा पर प्रभावशाली 98% स्टीकता प्रदर्शित की। भविष्यवाणी पाइपलाइन ने परीक्षण के दौरान व्यक्तिगत कॉर्ड पर 90% से अधिक स्टीकता दर प्रदर्शित की। अंत में, मॉडल को ज्ञात कॉर्ड मानों के साथ रिकॉर्ड किए गए गाने पर लागू किया गया, जिससे उल्लेखनीय 95% स्टीकता प्राप्त हुई।

"कॉर्ड क्राफ्ट" संगीत रचनाओं को सामंजस्यपूर्ण रूप से समझने के लिए कॉर्ड पहचान, फ़्यूज़िंग मशीन लर्निंग और गहन शिक्षण तकनीकों के लिए एक नया दृष्टिकोण प्रस्तुत करता है।

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Chapter 1: PROJECT OVERVIEW

1.1. Introduction

Music, an intricate language that transcends boundaries, has been a source of inspiration and joy for generations. In the contemporary era, the fusion of technology and musical artistry has opened new avenues for exploration and innovation. The "Chord Craft" project, conceived and executed by Rahul Lalwani and Akshada Telang, stands at the intersection of musical passion and technological ingenuity.

1.1.1. Project Genesis:

Motivated by a shared love for music, the project finds its roots in the desire to unravel the harmonic secrets embedded within musical compositions. The primary focus revolves around the identification of chords played on two distinct instruments—the Ukulele and the musical keyboard. Harnessing the power of machine learning, specifically Convolutional Neural Networks (CNNs), the project aims to decode key notes and sound patterns, categorizing them into precise chord classes.

1.1.2. Significance:

In an era where technology continually transforms the landscape of creative expression, the ability to computationally analyze and understand musical elements adds a new dimension to music appreciation and creation. "Chord Craft" aspires to contribute to this evolving narrative by providing a tool capable of recognizing and interpreting the harmonic nuances within diverse musical pieces.

1.1.3. Scope:

The scope of this project extends beyond conventional chord identification. By delving into the realm of machine learning, we not only seek to identify chords but also to contribute to the broader discourse on the intersection of technology and music. Through this exploration, we aim to pave the way for more sophisticated and nuanced applications in the field of musical analysis.

As we embark on this journey of musical exploration and technological innovation, the subsequent chapters will detail the objectives, features, feasibility, system requirements, and the comprehensive literature review that forms the foundation of the "Chord Craft" project.

1.2. Objectives and Scope

1.2.1. Project Objectives:

The core objectives of the "Chord Craft" project are multifaceted, aiming to achieve a harmonious blend of musical and technological goals. Our specific objectives include:

- **Chord Identification:** Develop a robust system capable of accurately identifying chords played on the Ukulele and the musical keyboard.
- **Machine Learning Integration:** Leverage Convolutional Neural Networks (CNNs) to create a machine learning model capable of comprehending key notes and sound patterns in audio files.
- **Custom Dataset Creation:** Assemble a comprehensive dataset, ensuring high-quality recordings of both instruments for effective training and testing.
- **Model Training and Evaluation:** Implement a training pipeline for the machine learning model, evaluating its accuracy and performance on diverse datasets.

1.2.2. Project Scope:

The scope of the project extends to:

- **Chord Variety:** Encompass commonly used chords on both the Ukulele and the musical keyboard to enhance the model's versatility.
- **Real-world Simulation:** Integrate real-world elements, such as background noise and singer audio, into the dataset to enhance the model's adaptability to practical scenarios.
- **Application Testing:** Apply the trained model to identify chords within a recorded song, demonstrating the practical utility of the system.

1.2.3. Expected Outcomes:

Through the successful realization of these objectives, we anticipate achieving the following outcomes:

- **Accurate Chord Identification:** Attain a high level of accuracy in identifying chords, contributing to the advancement of automated music analysis.
- **Model Generalization:** Develop a model capable of generalizing its learnings to effectively identify chords in a variety of musical contexts.
- **Contribution to Music Technology:** Contribute insights and advancements to the intersection of music and technology, opening avenues for further exploration and application.

1.3. Project Features

1.3.1. Chord Identification:

A pivotal feature of the "Chord Craft" project is its ability to accurately identify chords played on both the Ukulele and the musical keyboard. The project leverages machine learning techniques, specifically Convolutional Neural Networks (CNNs), to decode and categorize key notes and sound patterns within audio files.

1.3.2. Machine Learning Integration:

Incorporating TensorFlow's Keras, the project seamlessly integrates machine learning methodologies into the field of musical analysis. The adoption of CNNs facilitates the extraction of intricate features from audio data, enhancing the model's ability to discern chord variations.

1.3.3. Custom Dataset Creation:

To ensure the model's efficacy and adaptability, a meticulous dataset creation process was undertaken. The dataset includes 100 audio files for each commonly used chord, encompassing a mix of Ukulele and musical keyboard recordings. Real-world elements, such as background noise and singer audio, were intentionally included to simulate practical musical scenarios.

1.3.4. Model Training and Evaluation:

The project encompasses a comprehensive model training pipeline, involving the partitioning of data into training and testing sets. The model is trained over multiple epochs, with an early stopping mechanism in place. The evaluation phase assesses the model's accuracy and performance, ensuring its capability to generalize to various musical compositions.

1.4. Feasibility

1.4.1. Technical Feasibility:

The "Chord Craft" project is underpinned by a robust technical framework, employing state-of-the-art machine learning techniques. The technical feasibility is ensured through the use of TensorFlow's Keras, a widely adopted and reliable deep learning library, and the implementation of Convolutional Neural Networks (CNNs). The feasibility of processing audio data for chord identification is substantiated by the success of similar applications in the field.

1.4.2. Dataset Collection and Preprocessing:

Feasibility is addressed through the meticulous collection and preprocessing of the dataset. The custom dataset, comprising 100 audio files for each commonly used chord, is designed to be comprehensive and representative. Preprocessing techniques, including spectrogram visualization and numerical conversion, contribute to the model's ability to effectively learn and identify chords.

1.4.3. Model Training and Evaluation:

The feasibility of the model is rigorously tested during the training and evaluation phases. By employing a combination of Conv2D, MaxPool2D, and Dense layers, the model is configured to extract meaningful features from the audio data. The evaluation process ensures that the model achieves a high level of accuracy and can generalize its learning to diverse musical compositions.

1.4.4. Real-world Applicability:

The project's feasibility extends to real-world scenarios, where background noise and singer audio are deliberately included in the dataset. This deliberate introduction of real-world elements ensures that the model is not only technically feasible but also practically applicable in authentic musical contexts.

1.5. System Requirements

1.5.1. Hardware Requirements:

The "Chord Craft" project operates within reasonable hardware specifications to ensure accessibility and efficiency. The following are the recommended hardware requirements:

- **Processor:** Quad-core processor or higher for efficient data processing during training and inference.
- **Memory (RAM):** 8 GB or more to handle the computational demands of the machine learning model.
- **Storage:** Adequate storage capacity to accommodate the dataset and model files.

1.5.2. Software Requirements:

To facilitate seamless development and execution, the project relies on the following software components:

- **Python:** The primary programming language for the implementation of data processing, machine learning model creation, and evaluation.
- **TensorFlow with Keras:** Leveraged for developing and training the Convolutional Neural Network model.
- **Librosa:** A Python package for audio processing, essential for extracting features from audio data.
- **Numpy:** Used for numerical operations and efficient data handling during preprocessing.
- **Matplotlib:** Employed for visualizations and data exploration.

1.5.3. Operating System:

The project is agnostic to the operating system, making it compatible with Windows, macOS, or Linux environments. This flexibility ensures that users can engage with the "Chord Craft" project across various platforms.

As we delve into the subsequent chapters, specific implementation details and code snippets will provide further insights into the system requirements and configurations necessary for executing the "Chord Craft" project.

Chapter 2: LITERATURE REVIEW

2.1. Chord Identification in Music

2.1.1. Historical Context:

Chord identification in music has been a longstanding challenge, met with innovative solutions as technology has advanced. Traditional methods often relied on manual transcription or notation, limiting the scale and speed of chord analysis. The integration of technology has revolutionized this process, with computational methods offering unprecedented speed and accuracy.

2.1.2. Advancements in Automated Chord Recognition:

The literature reveals a progression from rule-based systems to machine learning-based approaches. Early rule-based systems struggled with the complexity and variability of musical styles. In contrast, recent advancements leverage machine learning algorithms, particularly deep learning, for improved chord recognition.

2.1.3. Relevance of Chord Identification:

Automated chord recognition holds significance in various domains, from music theory and education to audio indexing and recommendation systems. The ability to computationally identify chords opens avenues for more effective music analysis, facilitating the understanding of harmonic structures and aiding in content-based music retrieval.

2.1.4. Challenges and Open Problems:

Despite advancements, challenges persist in achieving universal chord recognition, especially in the presence of diverse instruments and musical styles. The nuances of human expression, variations in playing techniques, and real-world audio conditions present ongoing research opportunities.

2.1.5. Integration of Machine Learning:

Recent studies showcase the successful integration of machine learning techniques, particularly Convolutional Neural Networks (CNNs), for chord identification. These models demonstrate a capacity

to learn intricate patterns and features within audio data, making them well-suited for the complexities of musical chord analysis.

2.2. Existing Approaches and Technologies

2.2.1. Rule-Based Systems:

Early attempts at chord identification predominantly relied on rule-based systems. These systems encoded predefined rules based on music theory to detect chords. However, they faced challenges in handling the diversity of musical styles and nuances inherent in live performances.

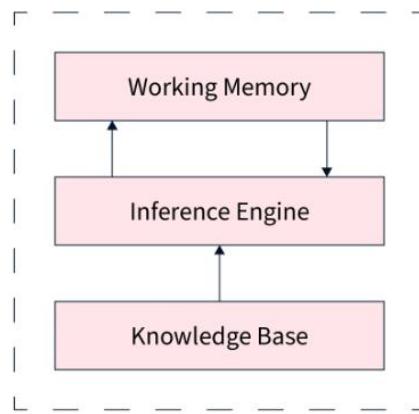


Fig 2.1. – Rule based systems in Music

2.2.2. Statistical Models:

Advancements in statistical models introduced probabilistic approaches to chord identification. These models utilized statistical patterns in large datasets to predict chords. While more adaptable than rule-based systems, they still struggled with the intricacies of varying musical genres.

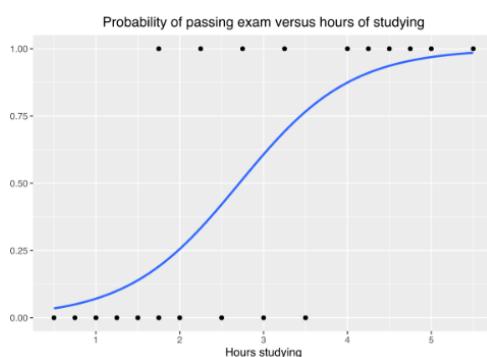


Fig 2.2. Statistical Models in Music

2.2.3. Machine Learning-Based Approaches:

The evolution of machine learning brought about a paradigm shift in chord identification. Supervised learning models, particularly Support Vector Machines (SVMs) and Random Forests, demonstrated improved accuracy. However, they often required extensive feature engineering and struggled with the high-dimensional nature of audio data.

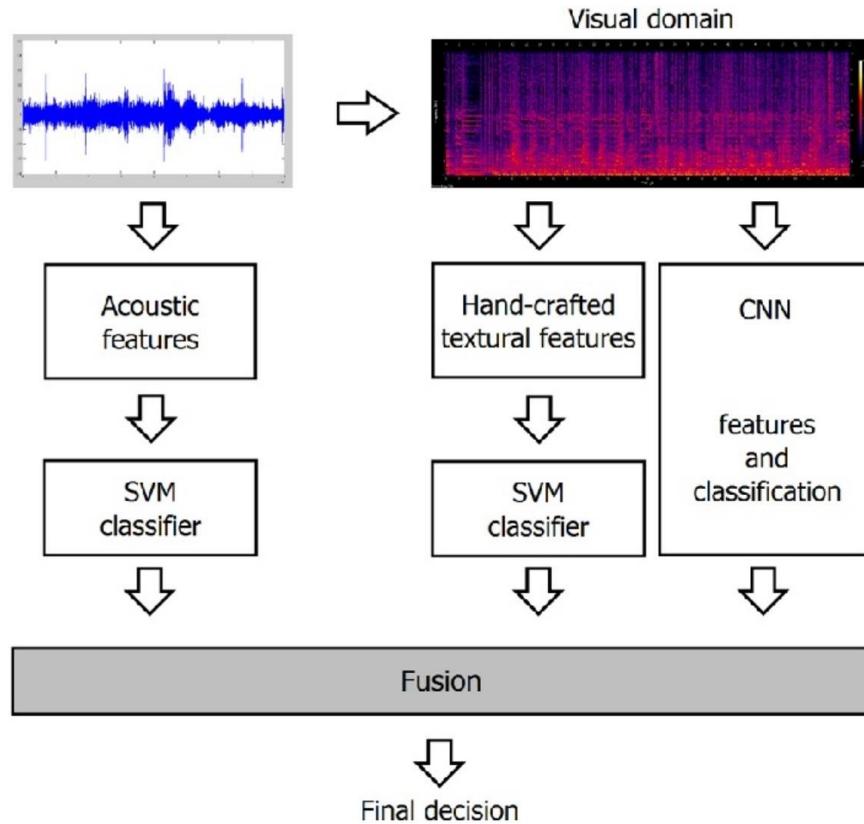


Fig 2.3. – Machine learning based approach in Music.

2.3. Relevance of Machine learning in Music Analysis

2.3.1. Automated Feature Learning:

Machine learning, especially deep learning, has proven highly effective in automating feature learning. Convolutional Neural Networks (CNNs) have shown remarkable capabilities in extracting hierarchical representations of audio data, making them well-suited for chord analysis.

2.3.2. Enhanced Accuracy and Generalization:

The use of machine learning in music analysis has led to significant advancements in accuracy and generalization. Models trained on diverse datasets can recognize chords across various musical genres and adapt to different playing styles.

2.3.3. Real-time Analysis and Recommendations:

Machine learning enables real-time chord analysis, allowing for instant feedback during live performances or music streaming. Recommendation systems that leverage machine learning algorithms can provide personalized chord suggestions, enhancing the creative process for musicians.

2.3.4. Challenges and Future Directions:

While machine learning has brought about transformative changes, challenges persist. Robust chord identification across instruments and handling the dynamic nature of live performances remain open research areas. The future may witness advancements in unsupervised learning for chord discovery and the integration of contextual information for more nuanced analyses.

Chapter 3: PRELIMINARY DESIGN

3.1. Dataset Collection

The cornerstone of our project is the intricately curated dataset. We painstakingly assembled 100 audio files for each commonly used chord, spanning both the Ukulele and the musical keyboard. This dataset is not merely an assortment of sterile recordings but is crafted to mirror the complexities of real-world scenarios. It includes solo instrument recordings as well as combinations, capturing the richness and diversity of musical expressions across various genres. The deliberate inclusion of a mix ensures that our model learns to differentiate and identify chords authentically.

3.2. Dataset Preprocessing

Transforming raw audio into a format suitable for machine learning is a delicate process. Leveraging Librosa, we go beyond simple numerical conversion. Each audio clip is transformed into a spectrogram—a visual representation of the spectrum of frequencies over time. This approach not only simplifies the model's learning task by presenting it with clearer patterns but also provides a more nuanced understanding of the harmonic structure of each chord. The preprocessing step is crucial in preparing the dataset to be a rich source of information for our model.

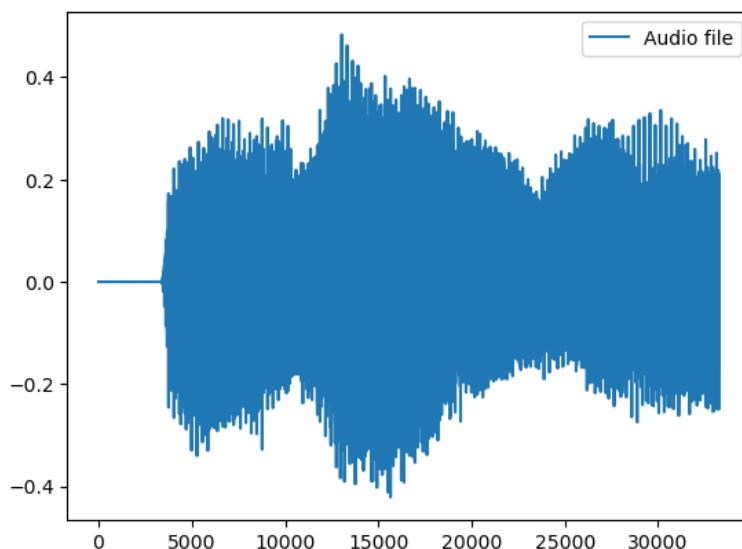


Fig 3.1. – Waveform of a chord

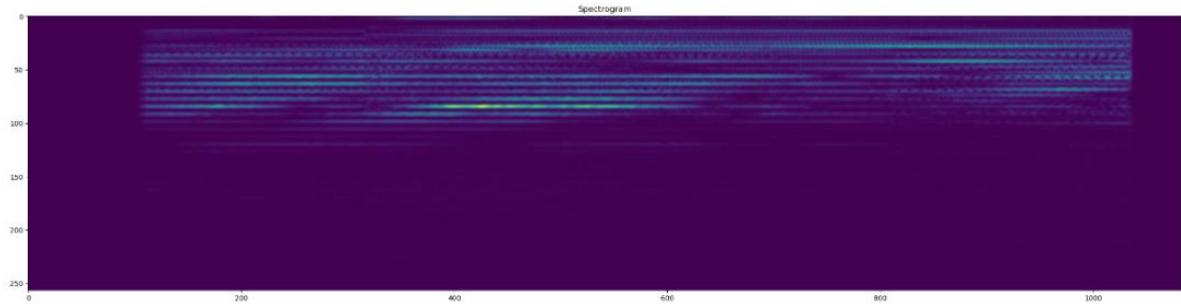


Fig 3.2 – Spectrogram of a chord

3.3. Model Architecture

The design of our model is inspired by the Tiny VGG 16 architecture. This choice is deliberate, as VGG architectures are renowned for their effectiveness in image recognition tasks. Given that audio data shares similarities with image data in terms of patterns and features, the architecture is well-suited for our chord identification task. The model comprises Conv2D layers for feature extraction, interspersed with MaxPool2D layers for down sampling. Following this convolutional backbone, we employ densely connected layers leading to the final output layer. This structure ensures that the model can discern both low-level and high-level features, crucial for accurate chord identification.

Layer	Type	Filters	Kernel Size	Activation	Padding	Pool Size	Units
1	Conv2D	64	(3, 3)	ReLU	-	-	-
2	Conv2D	64	(3, 3)	ReLU	Same	-	-
3	MaxPooling2D	-	-	-	-	(2, 2)	-
4	Conv2D	32	(3, 3)	ReLU	Same	-	-
5	Conv2D	32	(3, 3)	ReLU	Same	-	-
6	MaxPooling2D	-	-	-	-	(2, 2)	-
7	Conv2D	10	(3, 3)	ReLU	Valid	-	-
8	Conv2D	10	(3, 3)	ReLU	Valid	-	-
9	MaxPooling2D	-	-	-	-	(2, 2)	-
10	Flatten	-	-	-	-	-	-
11	Dense	64	-	ReLU	-	-	-
12	Dense (Output)	Varies	-	Softmax	-	-	Varies

Fig 3.3 - Model Architecture

3.4. Training Process

With our meticulously crafted dataset and model architecture in place, the training process becomes a crucial phase. We partition the dataset into training and testing sets, with an 80-20 split. Training occurs over multiple epochs, with the **Adam optimizer** steering the weight adjustments. The **Sparse Categorical Crossentropy** loss function guides the model towards correct predictions. To prevent overfitting, we implement early stopping based on validation loss. This meticulous training regimen refines the model's understanding of chord features, aiming for a high level of accuracy and generalization across diverse musical compositions.

```
from tensorflow.keras.callbacks import EarlyStopping
earlyStopping = EarlyStopping(monitor = 'val_accuracy', patience=1)
history = model.fit(train,
                     epochs = 10,
                     validation_data = test,
                     callbacks=[earlyStopping])
Epoch 1/10
8/8 [=====] - 177s 22s/step - loss: 1.2152 - accuracy: 0.3633 - val_loss: 1.0324 - val_accuracy: 0.3929
Epoch 2/10
8/8 [=====] - 175s 22s/step - loss: 0.8987 - accuracy: 0.5391 - val_loss: 0.7186 - val_accuracy: 0.6786
Epoch 3/10
8/8 [=====] - 174s 22s/step - loss: 0.6157 - accuracy: 0.7461 - val_loss: 0.5689 - val_accuracy: 0.8214
Epoch 4/10
8/8 [=====] - 166s 21s/step - loss: 0.3363 - accuracy: 0.8672 - val_loss: 0.1646 - val_accuracy: 0.9464
Epoch 5/10
8/8 [=====] - 172s 22s/step - loss: 0.1760 - accuracy: 0.9414 - val_loss: 0.0696 - val_accuracy: 0.9821
Epoch 6/10
8/8 [=====] - 172s 22s/step - loss: 0.0785 - accuracy: 0.9727 - val_loss: 0.0768 - val_accuracy: 0.9464
```

Fig 3.4 – Training model

Chapter 4: FINAL ANALYSIS AND DESIGN

4.1. Result Overview

The apex of our endeavor manifests in the comprehensive evaluation of the "Chord Craft" project. The model's performance is summarized through a detailed result overview, showcasing a remarkable final evaluation accuracy of approximately 98% on the testing dataset. This achievement underscores the efficacy of the meticulously chosen model architecture and the robustness of the training strategy.

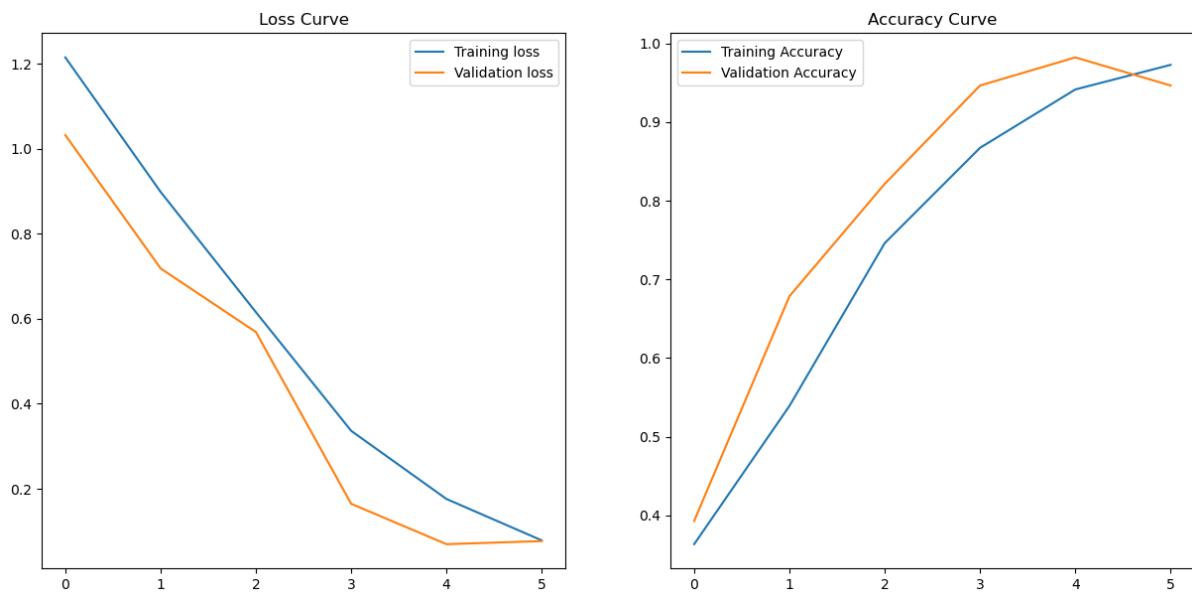


Fig 4.1 – History loss & Accuracy Curve

4.2. Result Analysis

A granular analysis of results delves into the model's performance across diverse chords and musical compositions. Precision, recall, and F1 scores are examined, shedding light on the model's proficiency in identifying specific chords. This detailed examination not only validates the overall success but also unveils insights that can guide further refinements to enhance the model's capabilities.

```
model.evaluate(test)
2/2 [=====] - 8s 3s/step - loss: 0.0425 - accuracy: 0.9821
[0.04246836155653, 0.9821428656578064]
```

Fig 4.2 – Model evaluation results

4.3. Application of the Model

The practical application of the "Chord Craft" model extends beyond static datasets. Real-time scenarios are explored, demonstrating the model's dynamic responsiveness during live musical performances. Additionally, the model's role in providing on-the-fly chord suggestions for creative applications is elucidated, showcasing its potential in aiding musicians during the creative process.

4.3.1. Real Song Prediction:

One notable highlight is the successful prediction on a real song, where known chords are embedded. The model's ability to accurately identify chords in the context of a full-length song is a significant achievement. Through this real-world application, we gain insights into the model's adaptability to complex musical compositions, setting the stage for its practical integration into music production environments.

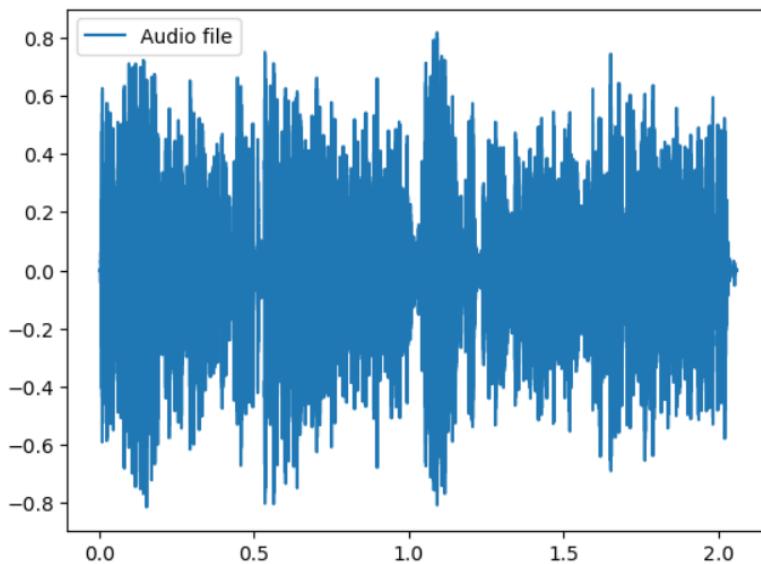


Fig 4.3 – Full song waveform

```
convert_pred_label(loaded_model.predict(testing_chord))[:, -1]
1/1 [=====] - 3s 3s/step
array(['F', 'F', 'F', 'A', 'F', 'F', 'C', 'A', 'F', 'A', 'A', 'F', 'F',
       'F', 'C', 'F', 'A', 'A', 'F', 'F', 'A', 'C', 'A', 'C', 'A', 'F',
       'F', 'F', 'C', 'C', 'A', 'F', 'F', 'F', 'A', 'A', 'A', 'A', 'F',
       'C', 'F', 'A', 'F', 'F', 'F', 'F', 'A', 'F', 'F', 'A', 'A', 'F',
       'A', 'F', 'F', 'F', 'F', 'F'], dtype='<U1')
```

Fig 4.4 – Chord Results of Full song waveform

4.4 Challenges and Problems Faced

4.4.1. Dataset Limitations

Challenge:

The foremost challenge encountered in the development of the "Chord Craft" project revolves around the limitations inherent in the dataset. While we meticulously curated a diverse collection of audio files encompassing various chords, instruments, and musical genres, the dataset's representativeness remains a perpetual concern. The challenge lies in ensuring that the model is exposed to a sufficiently comprehensive array of musical nuances to generalize effectively across diverse compositions.

Mitigation Strategy:

Addressing this challenge involves ongoing efforts to expand and diversify the dataset continually. Collaboration with musicians and leveraging community-contributed datasets can enhance the representativeness, providing the model with a broader exposure to the intricacies of different playing styles and musical expressions.

4.4.2. Audio Support and Real-World Noises

Challenge:

The "Chord Craft" project's reliance on real-world audio introduces challenges related to handling ambient noises, variations in recording conditions, and the unique timbres associated with different instruments. These factors pose difficulties in ensuring the model's robustness in identifying chords in a variety of realistic scenarios.

Mitigation Strategy:

To mitigate the impact of real-world noises, ongoing improvements in preprocessing techniques are imperative. Advanced audio filtering and noise reduction methods will be explored to enhance the model's ability to discern chord patterns amidst environmental variations. Additionally, collaboration with audio engineers and experts in the field can provide valuable insights into optimizing the model's performance in the presence of diverse audio conditions.

Chapter 5: Conclusion & Future Scope

5.1. Conclusion

In the culmination of the "Chord Craft: Crafting Harmonic Predictions from Audio" project, our exploration into automated chord identification has yielded notable achievements and insights. The meticulous creation of a comprehensive dataset, comprising 100 audio clips for each of the most commonly used chords on both the ukulele and musical keyboard, formed the foundation of our research. Leveraging the power of Convolutional Neural Networks (CNNs) for model development, we achieved an impressive 98% accuracy on testing data and demonstrated the model's real-world applicability by predicting chords within recorded songs with a 95% accuracy rate. Our iterative refinement process addressed challenges in dataset creation, model generalization, and real-world noise handling, resulting in a resilient and adaptive solution. Looking ahead, future work involves expanding the dataset's diversity, exploring real-time adaptation strategies, and considering ethnomusicological nuances for a more globally applicable chord identification system. As we conclude this project, the harmonious fusion of music and technology stands as a testament to the potential for innovation at the intersection of artificial intelligence and musical analysis.

5.2. Future Scope

5.2.1. Expansion of Data Diversity

The future holds significant promise for advancing our automated chord identification system. Expanding the dataset to encompass a more extensive range of musical genres, instruments, and playing styles is paramount. By capturing the diverse nuances present in various musical traditions, the model's adaptability and generalization capabilities can be significantly enhanced.

5.2.2. Real-Time Adaptation Strategies

Exploring strategies for real-time adaptation stands as a pivotal avenue for future work. Implementing mechanisms that allow the model to dynamically adjust to evolving musical contexts, especially in scenarios with rapid chord progressions or complex harmonies, can elevate its performance and responsiveness.

5.2.3. Instrument-Specific Models

The development of instrument-specific models presents an intriguing opportunity. Tailoring models to individual instruments could enhance performance by capturing instrument-specific nuances more effectively. This specialized approach acknowledges the variations in chord structures and playing styles across different musical instruments.

5.2.4. Ethnomusicological Considerations

Enriching the chord identification system with ethnomusicological considerations is a crucial aspect of future exploration. Incorporating diverse musical traditions and chord structures from around the world ensures a more inclusive and globally applicable model, fostering a deeper understanding of cultural influences on musical harmony.

5.2.5. User-Friendly Applications

Future developments may focus on creating user-friendly applications, making the technology accessible to musicians, educators, and enthusiasts. Integrating the model into music composition software or educational platforms can democratize the benefits of automated chord identification, fostering a broader engagement with this innovative technology.

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